

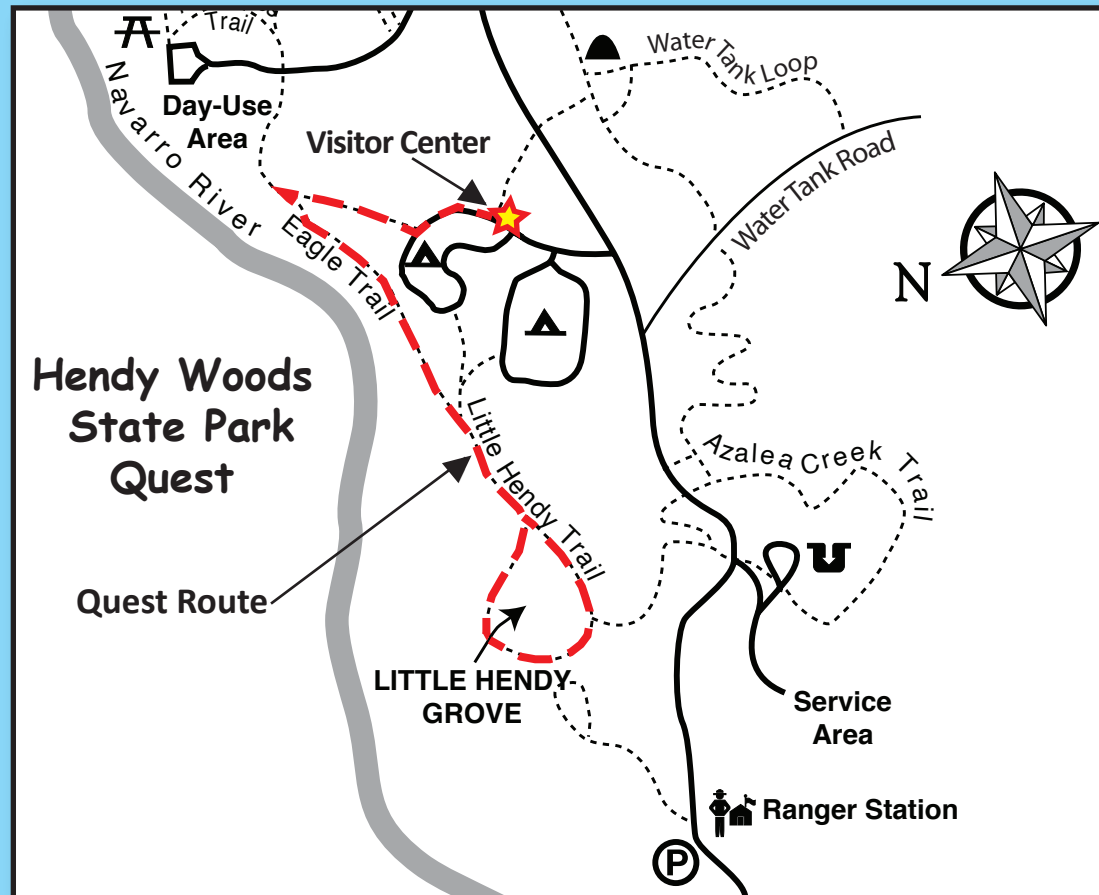
How to Quest:

Welcome to our self-guided treasure hunt! Follow the movement clues (*italicized*) between the rhyming clues (numbered stops) to discover the natural and cultural secrets of this forest. At your last stop you will find your Quest Clue, this is the “key” to your prize that can be picked up at the park Visitor Center. Please have fun, be safe and stay on the trails!



Caution: Poison Oak found off-trail in this area year-round!

California State Parks supports equal access. Prior to arrival, visitors with disabilities who need assistance, or who need this publication in an alternate format, should contact 707-937-5804, mendocino.admin@parks.ca.gov. 711, TTY Relay Service.



Quest Trail Info:

Start/End: Hendy Woods State Park Visitor Center (Wildcat Campground), 3 miles west of Philo, ½ mile off of HWY 128 on Philo Greenwood Rd.

Quest location: Little Hendy Grove

Length: ~1.5 mile loop/ 1 hour

Difficulty: Moderate, ~100 ft elevation change

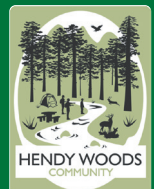
Contact: (707) 895-3141 (seasonal)

Hendy Woods State Park Quest

Ancestral Homeland of the Pomo



For Kids & Families!



Explore Hendy Woods' Treasure Chest with this Quest!

Start this Quest at the Visitor Center (Wildcat Campground)

- 1** Joshua P. Hendy a lumber man indeed, saved the land for this park. Seeing the ancient redwood forest nearly consumed by greed was his spark! These giant trees were saved for you, me and the Hendy Woods Hermit to see!

*Now with the Visitor Center at your back **Carefully** go right along the campground road & turn right on the trail after campsite "55." At the next intersection take a right toward "Day Use" & stop just down hill in the field. Look to your left at the fallen tree filled with holes (it was a snag, standing dead tree).*

Acorn Woodpecker
Photo: Ron LeValley



- 2** This holey tree has been bored by the Acorn Woodpecker for acorns to be stored. These "granaries" are shared by the whole family flock, listen carefully for their festive talk: "waka, waka, waka."

Now nip back up the trail to the same intersection, do not go back to the campground but take a right instead. Continue along a good distance until you see 2 huge vines climbing a redwood tree next to a mossy stump on the right.

- 3** Now don't poke because it's Poison Oak! Its itchy black sap gives it a bad rap but it provides browse (food) and serves to house many a bird, deer and the pocket mouse.

Continue along the trail. At the first marked "T" junction make a right to follow "Eagle Trail." At the next trail marker make another right on to "Little Hendy Trail," go down hill & stop at the "Pearson Grove" sign.

- 4** You may think that this is a tall tale but redwoods survive floods, winds and fire usually without fail. The evidence is plain to see, water lines and fire scars mark up these trees. Though they have been doing it for millions of years, it isn't a breeze and some come crashing to their knees.

Continue along for a ways & stop at the big tree with a "cave" at the base (see cover photo) before the (usually dry) creek bed.

- 5** Poke your head inside, it's clear to see this tree's insides have been fried! Long ago fire carved out this cave but its thick bark gave this tree the ultimate save! Shh, bats call this place home but who would have known at night they are on the roam!

Keep going on the trail, round the bend & sit on the bench facing the "Cathedral Trees."

- 6** Basal sprouts are identical shoots that grow from redwood roots forming clumps like these that have survived centuries. So tread lightly with your boots As these shallow roots damage easily.

Continue along the main trail & stop at the bridge (do not take the spurs to the "Ranger Station" or "Azalea Creek Trail").

- 7** Now pay attention, don't stew, because you are standing on your quest clue! Listen to what you need to do: Count the bridge boards and write the number below, then back to the Visitor Center you must GO!

Continue up the trail and at the first intersection go right toward the "Campground." At the next intersection go left (to "Campground") to go back the way you came.

QUEST CLUE:
